

# KIDS MOVING BINGO

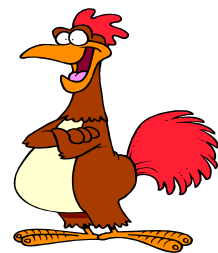
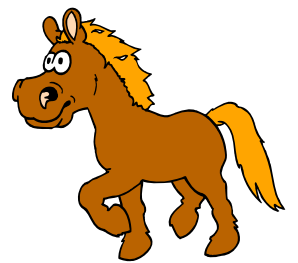
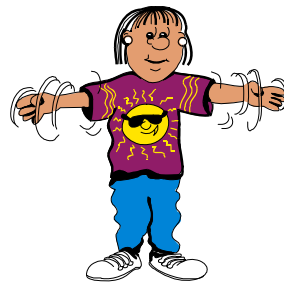
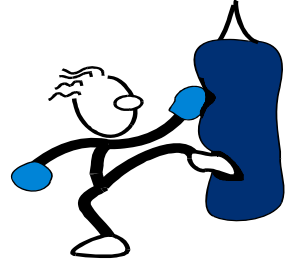
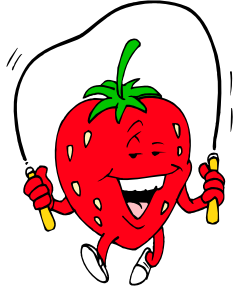
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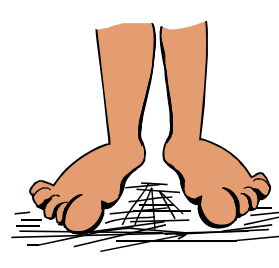
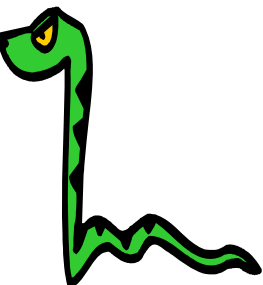
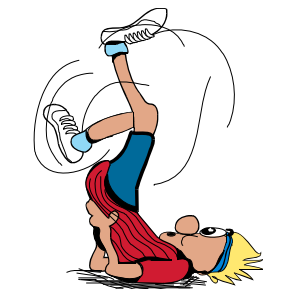
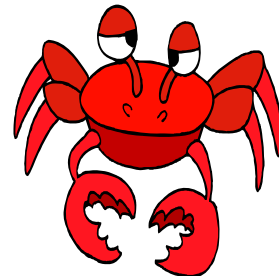
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**ACTIVITY NAME: KIDS MOVING BINGO****DIVISION :**  
JK/SK/PRIMARY**FACILITIES :** gymnasium, large room, outside, classroom**FORMATION :**

Whole class, partners, individual

**EQUIPMENT :**

Copy of BINGO card, small cards with activity pictures, buttons, dice

**ACTION**

1. Each group needs one BINGO card, one die, and a few buttons to mark completed squares. All picture cards are at the center of the activity area.
2. One member from each group goes forward to draw one picture card. They return to their group and mark the square with a button. Then they roll the die and perform the activity with their team for the appropriate count.
3. The next student of the group goes forward to draw the next picture card, returns, marks the square, rolls the die and performs the activity.
4. The game is finished when one team completes a Bingo line.

**Variations**

- Keep team records
- Challenge between groups
- Challenge between classes
- Modify activity cards - animals, transportation, Xmas, Halloween

**RESOURCE :**

PE workshop with the CSDÉCSO